



"Navigating  
Entertainment"

**Lighthouse Interactive Releases Six New  
Screenshots For Historical RTS Game  
*East India Company***

***For Immediate  
Release***

**Haarlem, The Netherlands – December 9, 2008** – Today a new screenshot blast is to be released for the historical RTS game *East India Company* (PC) by leading video game publisher Lighthouse Interactive and developer Nitro Games. These screenshots do not only give players a glimpse of both night-time and day-time views, but also of the gameplay at both strategic and tactical levels. Let us not say more, see for yourselves!

Manage, Rule, and Fight! *East India Company* is scheduled for release across Europe in Q1 2009.

Download the brand-new screenshots at: [www.lighthouse-interactive.com](http://www.lighthouse-interactive.com)

For more information on *East India Company*, bookmark the official website at [www.eic-game.com](http://www.eic-game.com) and also visit [www.lighthouse-interactive.com](http://www.lighthouse-interactive.com) to keep up with the latest breaking news.

Lighthouse Interactive is part of SilverBirch Inc.'s (SVB:TSXV) video game division.

### **GAME SUMMARY**

In the 17<sup>th</sup> century, European powers created East India companies – nations within nations that conquered cities, local towns, and villages to establish large commercial centres. In *East India Company*, you will assume the role of Governor Director of one of the East India Companies or other rival companies. There are eight nationalities to choose from: British, Dutch, French, Danish, Portuguese, Swedish, Italian or Spanish – with the goal of bringing new colonies and wealth, such as: tea, spices, gold, diamonds, and other precious cargo back to Europe, but you must dominate the other rival empires along the way. With mighty fleets and armies at your command, the power to choose between diplomacy and war is yours.

Starting modestly, you will build your fleet, establish connections to far away countries, and keep the rivalling nations at bay. Choose from an array of ship classes, types of transport, and military vessels: the Cutter, East Indiaman, Flute, Frigate, Ship of the Line or Xebec. Create different fleets and assign them to specific trading routes. Controlling well situated ports and upgrading them is one key to success.

Conflicts and wars are inevitable. When hostile fleets engage each other, the spectacular naval battles are fought at a real-time tactical level. Devastating broadsides are fired with a deafening roar and cannon balls tear through enemy ships and their crew. At a tactical level, you have direct command over your ship and

give independent orders to each of your other fleets. Create a trading empire that will rule above all others!

## **FEATURES**

### **Manage!**

- Hire and manage your own crew
- Buy guns and ammo
- Repair and upgrade your ships at port
- Trade goods (tea, spices, gold...)
- Establish profitable trading routes
- Open diplomatic relations or declare war
- Negotiate tense political situations

### **Rule!**

- Lead the most powerful company in history
- Take over colonies and expand your empire
- Build a powerful fleet to rule the seas
- Conquer strategic ports
- Accomplish tasks ordered by your company or the Crown

### **Fight!**

- Declare war on rival empires fought at a real-time tactical level
- Command ships and fleets independently
- Wage war on the vast open sea
- Sink your rivals' ship or board them to take control in bloody hand-to-hand combat

### **Multiplayer (Internet or LAN)**

- Supports up to 10 simultaneous players
- Player statistics tracked on the EIC game server
- Raise your ranking by thwarting your opponents
- Supporting several exciting multiplayer modes, such as "Escort" and "Breakthrough" testing the player tactical online skills.

### **About Nitro Games Ltd.**

Nitro Games Ltd. (previously Encore Games based in Finland) is a newly founded subsidiary of Nitro FX Ltd. Nitro FX is a leading Finnish company in the digital media field. The company currently employs 60 professionals with a high level of expertise in programming, 3D animation and design. Entering the video game industry was a natural addition to company's portfolio.

[www.nitrogames.fi](http://www.nitrogames.fi)

### **About SilverBirch Inc.**

Toronto-based SilverBirch Inc. is a leading digital entertainment company operating in the fastest growing sectors of the video game market. The company's video game operations include SilverBirch Studios, a video game developer; Red Mile Entertainment, a San Francisco based publisher of console games such as Heroes

Over Europe and the exclusive worldwide license holder for Sin City; Lighthouse Interactive, a Netherlands-based publisher of pc games; and a co-venture with G4Box Inc. to operate licensed English language online multiplayer games. For more information see [www.silverbirchinc.com](http://www.silverbirchinc.com).

#### About Lighthouse Interactive

Lighthouse Interactive, a division of SilverBirch Inc. (SVB:TSXV) is a fast growing publisher of interactive entertainment with offices established in Toronto and Montreal, Canada, Haarlem, The Netherlands and London, England. The company is focused on bringing strong titles to the worldwide market in a wide array of genres including: RPG, Simulation, Adventure, Action and Strategy. Staffed with industry veterans, Lighthouse is the right choice for developers looking to bring their products to a worldwide audience.

[www.lighthouse-interactive.com](http://www.lighthouse-interactive.com)

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